

HCCC LEAGUE GUIDELINES

FOR ALL LEAGUES

In the event of low enrolment, game cancellations or league interruptions, these guidelines may be changed significantly.

All HCCC members are responsible to uphold the guidelines of the leagues they play in. League conveners (or designates) reserve the right to call for a forfeit if the guidelines are not being followed, or to ask for the removal of a player who is not qualified to play.

RECREATIONAL LEAGUE GUIDELINES

The Curling Operations Committee has the responsibility to set the curling guidelines for play for all curling leagues, following the recommendations of the conveners. Board approval is required for significant changes to these guidelines. All leagues follow, unless otherwise stated, the “Rules of Curling for General Play”, as outlined by the Canadian Curling Association. The five recreational leagues offered at HCCC are: Monday Morning Men, Tuesday Afternoon Women, Friday Morning Open, Tuesday Night Open, and Friday Night open. Each session may declare a winning team, but there is not a final championship or prizes awarded (unless donated “in kind” or league funded). All student or adult members who have registered in the appropriate membership category may join these leagues.

Participation

- Composition of Monday Morning Men and Tuesday Afternoon Women is gender specific.
- Composition of the Open leagues (Tuesday Night, Friday Morning and Friday Night) may be any gender in any position.
- Unless otherwise stated, the format will be regular curling, however “skins” or “doubles” may be offered as an option.
- Participants register as individuals but can request to play with a friend or partner and the position they would like to play.
- Participants on Tuesday Night Open may enter a team for the first session only, after which the convener may adjust the team to meet the needs of the league.
- Participants do not have to sign up for every session, however the annual fee structure remains the same.
- Learn to Curl participants are encouraged to join these leagues after their first session.

Teams

- Conveners will place individuals on teams for each session, which run between 6 and 10 weeks, however, Monday Morning men’s league is a Jitney (Drop In) with new teams formed each week.
- Participants will have an opportunity to play with a variety of people throughout the season.
- Teams consist of 3-4 players.
- Players named to a team may play in any position.

Games

- League format and scheduling is at the discretion of the convener.
- There is no gap in play and players play every week unless there is a bye team required.
- For a game to be played and recorded, a minimum of two of the team's listed players must play, however a team may "borrow" a player from another team or the opposition.
- Games may start prior to their scheduled start time only if:
 - Ice is prepped and ready
 - All members of both teams are available
 - Both teams agree
- No end may be started 1 hour and 50 minutes after the **game start time**. For example, for a game starting at 1:25 pm. the first rock of the last end must cross the near T-line before 3:15 pm.
 - For the first scheduled games of a draw the **game start time** is the earlier of:
 - the scheduled game time
 - when the first rock crosses the near T-line
 - For the second and third games of a draw the **game start time** is the earlier of:
 - when first rock crosses the near T-line, if the game starts prior to scheduled game time,
 - the scheduled game time,
 - **OR** when the ice is available, if the ice is not available at the scheduled start time.
- Vices are to confirm the accurate start time based on the wall clock.
- Both teams are responsible for monitoring the game clock.
- Handshakes and hammer determination can be completed before the game start time.
- Ties remain a tie.
- Rescheduling games is the responsibility of the two teams involved. When circumstances are beyond the control of the team requesting the rescheduling, cooperation is encouraged to ensure the game may be played
- The skip (or a designate) is required to contact the opposition and the convener of the league if the team is unable to play a scheduled game.

Scoring

- Each league will develop a scoring system at the discretion of the convener.

Sparing

- Players who are unable to play a scheduled game are responsible to replace themselves with an eligible spare (see website for details- [link](#)), however teams may play with three players.
- Spares are entitled to play any position regardless of who they are sparing for.
- Players of any team may spare for any other team in the league that they play in, regardless of their membership status.

Playoffs

- There are no playoffs in Recreational Leagues, however a culminating event may be planned by the convener.