## Men's Jacket Event 2023-2024

The Men's Jacket Event is a series of 6 games played on Saturdays throughout the curling season. This year we are bringing back the Turkey Spiel – always a fun event and we will have a final Jacket awards event again in March. The most winningest Skip, Vice, 2<sup>nd</sup> and Lead are awarded a Highland Community Curling Club "Jacket". A big "Thank-you" to our sponsors this year who are the "Highland Professional Shop, Pero Sports Inc." and "Anderson Craft Ales".

The dates/times for the Jacket Events this year are:

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October 21st – 9:00 a.m. No Group Breakfast – Stanley Thompson Pub will be open.
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November 18<sup>th</sup> – 9:00 a.m. Breakfast Served 11:30

December 9<sup>th</sup> – 4:00 p.m. (Turkey Spiel) Dinner Served 6:30

January 6<sup>th</sup> – 9:00 a.m. Breakfast Served 11:30

February 3<sup>rd</sup> – 9:00 a.m. Breakfast Served 11:30

March 23<sup>rd</sup> - 4:00 p.m. Closing Dinner Served 6:30

We are planning to have hearty breakfast after most of our morning games. The optional breakfast this year will be \$21.50. The Turkey Spiel and the Jacket Closing Event meals costs have not yet been determined.

## Rules for the Jacket Event 2023-2024

The Jacket Event consists of 6 games, played on Saturdays throughout the year. Four "Curling Jackets" will be awarded at the end of the season, to the Skip, Vice, Second and Lead who have the highest number of points.

The Men's Jacket Event is open to all male curlers, regardless of their experience or skill level. It is individual entry, and players will be assigned to teams randomly. Players will be slotted to play a position (lead, 2<sup>nd</sup>, Vice or Skip) based on your normal playing position in other leagues. Occasionally you may have to play a different position, depending on the day and who shows up. The position you play the most games in will be the position that you compete for the Jacket in.

At the final closing event we will do a random draw to assign a factor weight to each of the six games. The factors will be 5, 10, 15, 20, 25 and 30 and will be multiplied by your actual score achieved in that game to determine your points.

For example; If the random draw determines that Game 1 has a "25" factor and you scored 13 points, then your points for that game will be  $13 \times 25 = 325$ . If Game 2 gets a "10" factor, and you scored 3 points, then your points for the  $2^{nd}$  game will be  $3 \times 10 = 30$  points. Etc.

Games will be scored as follows:

- Win 10 points
- Tie 5 points
- Ends Won 1 points (to a maximum of 6)
- Rocks Scored ¼ point each (to a maximum of 12 rocks)

Score cards will be provided to all Vices and should be turned in after each game.