

Men's Jacket Event 2026-2027

Convenors: ***Vince Bezzina and Mike Robinson***

The Men's Jacket Event is a series of six games played on Saturdays throughout the curling season. Four HCCC "Curling Jackets" will be awarded at the end of the season, to each Skip, Vice, Second and Lead who has the highest number of cumulative points. A big "Thank-you" to our sponsors this year who are the "***Highland Professional Shop, Pero Sports Inc.***" and "***Anderson Craft Ales***".

The dates/times for the Jacket Events this season include **three 9am** morning and **three 12:30pm** afternoon draws:

- Saturday, October 17th – **12:30 pm**
- Saturday, November 21st – **9:00 am**
- Saturday, December 19th – **12:30 pm** start followed by "***Turkey Shoot-Out***"
- Saturday, January 16th – **9:00 am**
- Saturday, February 20th – **9:00 am**
- Saturday, March 13th – **12:30 pm** start followed by "***Jacket Awards Presentation and Banquet***"

Please arrive at least 15 minutes prior to game time.

Rules for the Jacket Event

The Men's Jacket Event is open to all male curlers, regardless of their experience or skill level. Individual entry registration is required, and players will be assigned to teams randomly. Players will be slotted to play a position (Lead, Second, Vice or Skip) based on your preference when you register. The position you play the most games in will be the position that you compete for the Jacket in.

You need to register for each of the six Jacket Events separately and a wait list is started if more than 48 players sign up. If you have registered and are unable to play, please cancel your registration on the website and email one of the convenors to let them know so they ensure your spot is filled. Registration for the first Jacket Event opens 10am September 21st, 2026, and about one month prior to the start of each subsequent event.

Each 8-end game will be scored as follows:

- Win – 10 points
- Tie – 5 points
- Loss – 0 points
- Ends Won – 1 point (to a maximum of 6)
- Rocks Scored – $\frac{1}{4}$ point each (to a maximum of 12 rocks per team)

Score cards will be provided to all Vices and should be turned in after each game.

At the final closing event we will do a random draw to assign a factor weight to each of the six games. The factors will be 5, 10, 15, 20, 25 and 30 and will be multiplied by your actual score achieved in that game to determine your points.

For example, If the random draw determines that Game 1 has a "25" factor and you scored 13 points, then your points for that game will be $13 \times 25 = 325$. If Game 2 gets a "10" factor, and you scored 3 points, then your points for the 2nd game will be $3 \times 10 = 30$ points, etc. Whoever has the most cumulative points at each position wins the Jacket!